

#### SYSTEM REQUIREMENTS:

- Operating system: Windows XP, 2000, 2003, Vista Business
- CPU: SSE instruction set needed (at least Pentium III or equivalent),
- Memory: min. 1 GB, recommended 1 GB
- HDD: at least 20 GB free space.

### ARCHITECTURE:

- Flexibility: StudioRIP components can be installed in various configurations (on a single computer or distributed in the network),
- Single interface: all the StudioRIP components are connected to and managed from the same interface (the StudioRIP Client application),
- Simultaneous operation: several Client applications can send and manage jobs simultaneously.
- Integrated workflow: many workflow tasks are integrated into a single interface (such as trapping, proofing, imposition, ink duct control etc.).

### POSTSCRIPT/PDF ENGINE:

- PostScript/PDF interpreter: Ghostscript 8.53,
- Memory management: proprietary StudioRIP object list technology,
- Halftoning: high speed MMX-based proprietary StudioRIP technology,
- Trapping: high speed raster based proprietary StudioRIP technology.

### HALFTONING:

- Technology: supercell based,
- Rosette consistency: infinite (v3.0), typically one metre (v2.x),
- Halftone quality: patterning on individual colors are filtered out by a proprietary StudioRIP technology,
- Colour depth: 4096 shades of grey guaranteed on any lpi/dpi combination,
- Colour precision: a low-pass filtering system smoothes out dot gain spikes, offering perfectly linear behaviour after calibration,
- Highlight and shadow protection: adjustable minimum and maximum dot sizes used in conjunction with a stochastic based hybrid technology,
- Flexo friendly hybrid technology: the transition from AM to FM is smoothened by stochastically
  moving the centres of the dots under a certain dot percentage (v3.0),
- Gravure friendly dot shape: pincushion dot available.

# STOCHASTIC SCREENING:

- Technology: second order, supercell based,
- Dots: round dots of adjustable size for black and white,
- Smoothness: the AM phase is smoothed by a proprietary technology, offering the smoothness of a traditional halftone for individual colours.

### **ON-SCREEN PREVIEW:**

- Four preview options: jobs can be examined in separation, composite, imposition and media view,
- Continuous zoom: jobs can be previewed on-screen at any magnification, down to pixel level, on any workstation.
- Visualisation tools: re-orientation & job measurement tools.
- Retouch: unwanted objects can be removed or minor job corrections can be done using the retouch tools.

### IMPOSITION:

- Technology: post-RIP imposition (works with rasterised pages),
- Automatic imposition: built-in or custom imposition styles can be applied on-the-fly or after processing.
- Imposition styles: imposition styles can be designed and saved for future use,
- Manual imposition: pages and pre-press marks can be manually placed, or automatic impositions can be manually modified,
- Pre-press marks: built-in library as well as user defined marks (users can define not just the design of the marks, but also complex placement rules).

### PROOFING:

- Technology: dot for dot (shows rosette up to 200 lpi), and/or contone output
- ROOM: proofs created from the 1-bit files, data integrity guaranteed,
- Colour accuracy: contract proof quality. The average ΔE is typically under 2,
- Progressive proofing: particularly important for screen printing,
- Low budget solutions: using its own micro-weaving solution, on cheap A3+ Epson desktop printers StudioRIP achieves high dot for dot proof quality,
- Profiling: based on ICC or target chart measurement,
- Media saving: proofing is assisted by the same media saving, previewing and job management environment as the regular jobs.

### TRAPPING:

- Technology: raster based proprietary StudioRIP technology,
- High quality shapes: excellent behaviour in junctions, in the proximity of a third colour, and with slightly different colours.
- Speed and stability: due to the fast raster based algorithm, trapping is stable and guarantees a decent speed.
- Adobe compliant: auto-choke of blacks, spot colour traps, special ink handling, narrowed/proportional traps, mitred traps, vector to image traps. In v3.0 feathered and anamorphic traps are also available.

# FLEXO FEATURES:

- Angles: high quality 37.5° based angle sets available,
- Distortions: dispro is built in with a dispro calculator.
- Imposition: flexo specialised imposition features.
- Gravure dots: pincushion dot shape available.
- Screening: high quality hybrid screening (from v3.0 smoother AM-FM transition is also available by stochastically moving the dot centres).

## SEAMLESS SCREENS:

 Perfect joins: Top to bottom and/or side to side, the screens will butt-join perfectly to allow the production of flexo sleeves or rotogravure cylinders.

# OTHER FEATURES:

- Ink duct calculator: draws diagram or exports CIP3 or CIP4 files; machine styles can be defined.
- Colour mapping: similar spot colours such as C, CV and CVC can be automatically combined or, recommended, can be manually combined.
- Dot gain compensation: using the dot gain compensation tool, the dot gain can be matched with the ISO standard or other ICC files.
- JPEG & PDF export: the preview of the processed job can be saved into JPEG or PDF files.
- Film saving: film wastage is minimised by automatic rotation and collection of pages.
- CTP optimization: the page placement settings get the image in the right position on the plate or sheet.
- Automatic internet updates: StudioRIP checks the internet for updates automatically, and offers the choice of free updates.
- Multi-lingual: StudioRIP is designed to work in many languages. The number of available languages is continuously growing.